

Some thoughts on

AEZ

v. 4

Viet Tung Hoang

Florida State University
USA

Ted Krovetz

Sacramento State
USA

Phillip Rogaway

Univ of California, Davis
USA

DIAC 2016

Nagoya, Japan

27 September 2016

With thanks to

Tetsu Iwata and

Shiho Moriai

for organizing this workshop!

Reluctant to give a talk

- **No changes** for Round-3
- **Talks @** DIAC 2014
EUROCRYPT 2015
Several AE survey talks

But some reasons to do so

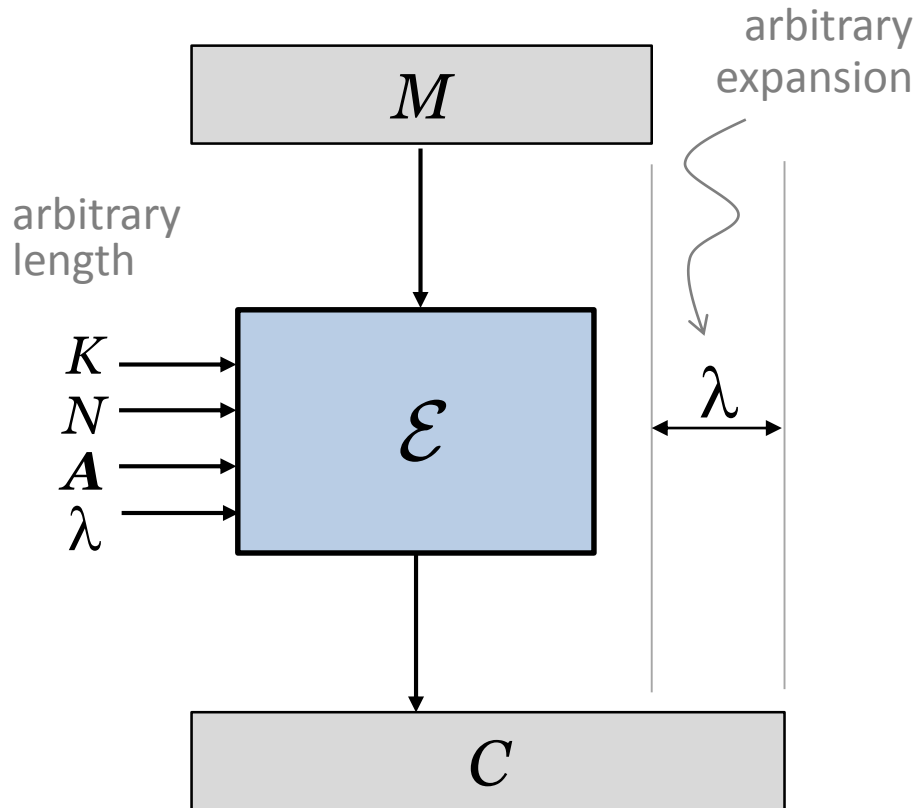
- My view of the mode has evolved
- Attacks @ ASIACRYPT 2015 and at FSE 2017
- AEZ is already in use (should it be?)

What kind of object is AEZ ?

- AIL / VIL blockcipher
- Wide-block blockcipher
- An enciphering scheme

An Robust-AE scheme

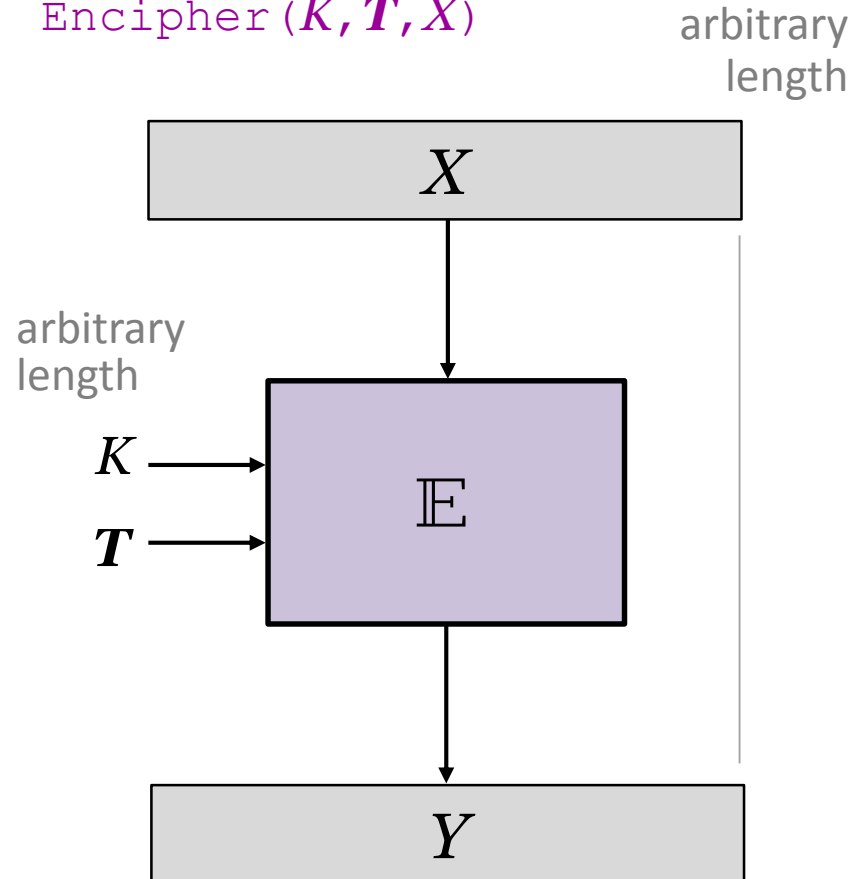
Encrypt (K, N, A, M, λ)



Should look like a uniform λ -**expanding injection** (ind for N, A, λ) (forward + backward oracles)

A Generalized Blockcipher

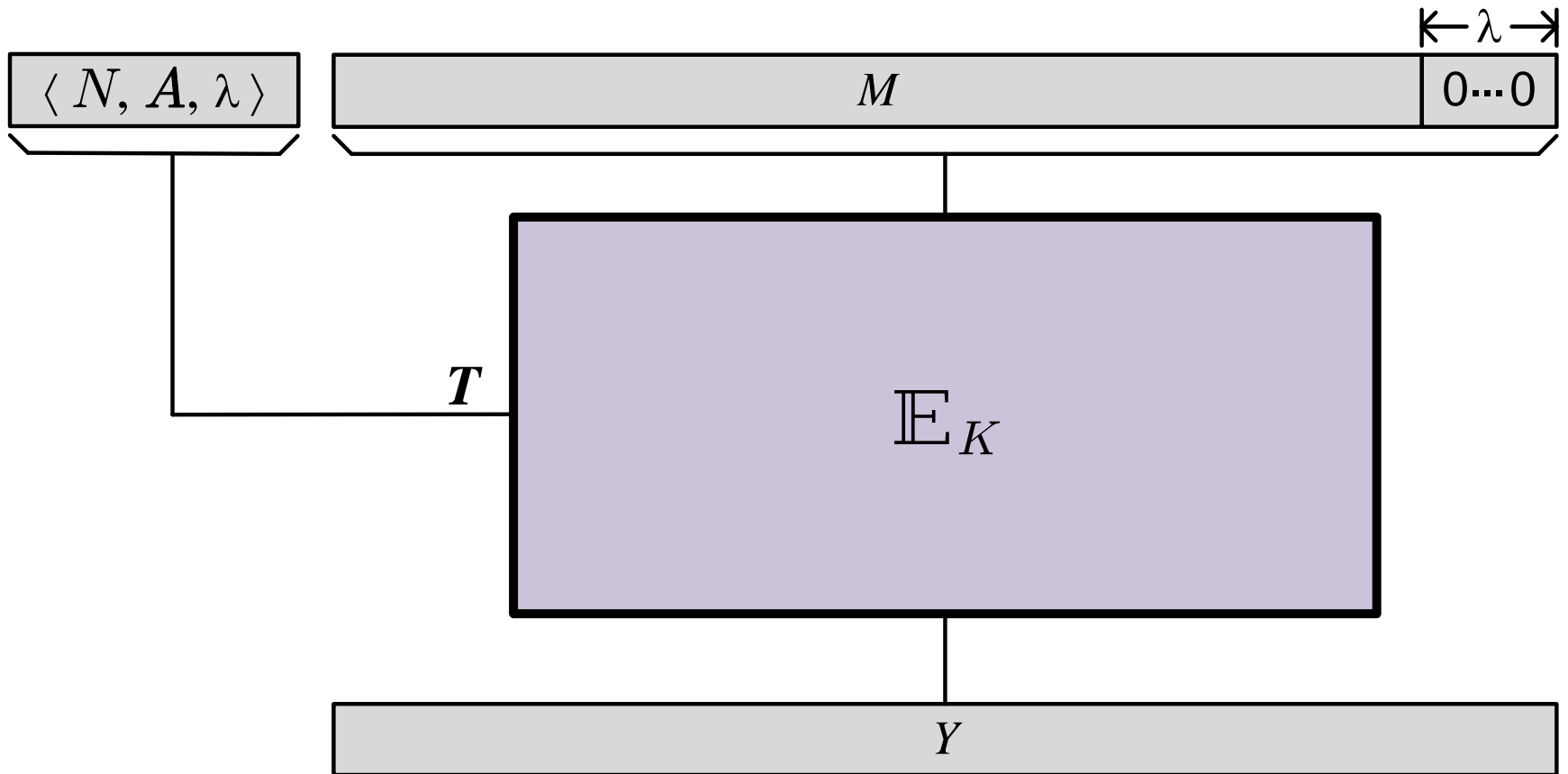
Encipher (K, T, X)



Should look like a uniform **permutation** (ind for all T) (forward and backward oracles)

Robust-AE \Leftrightarrow Generalized Blockcipher

Following
[BR00, ST13]

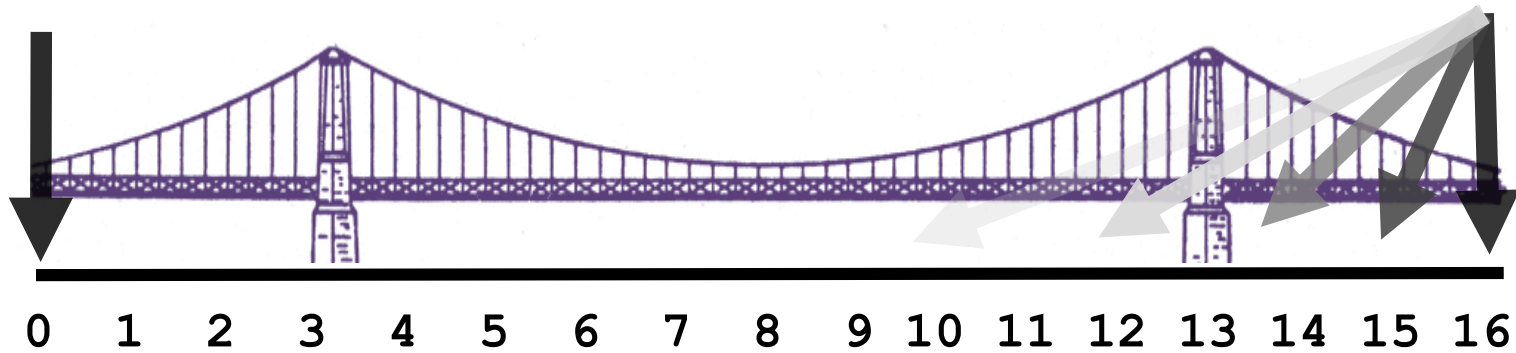


The natural construction, “enciphering-based AE,” to make an **RAE scheme** from a **generalized blockcipher**

Unifying MRAE and Blockciphers

Generalized
Blockcipher

MRAE



Ciphertext expansion

λ

Claims lurking behind AEZ

(1) Enciphering-based AE is a great way to achieve AE: very strong properties – not necessarily expensive

- a) If (M, A) tuples are known not to repeat, no nonce is needed
- b) Nonce repetitions: privacy loss is limited to revealing repetitions in (N, A, M) tuples, authenticity not damaged at all.
- c) Any authenticator-length can be selected, achieving best-possible authenticity for this amount of stretch.
- d) If there's redundancy in plaintexts whose presence is verified on decryption, this augments authenticity
- e) By last two properties: one can minimize length-expansion for bandwidth-constrained apps
- f) If a decrypting party leaks some or all of a putative plaintext that was supposed to be squelched because of an authenticity-check failure, no problem.

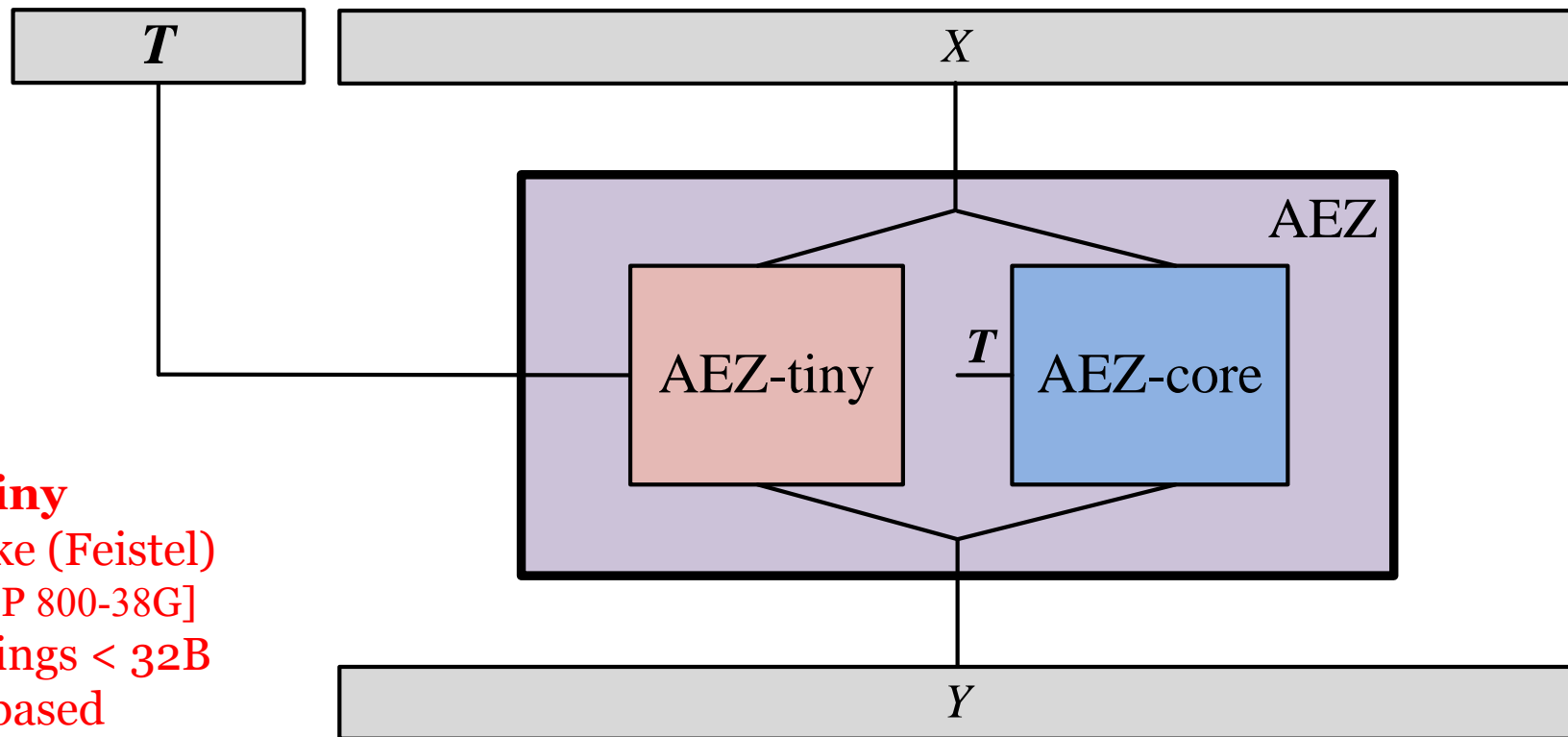
(2) A generalized blockcipher is a great tool to have around

Conceptual simplicity and versatility: it's an AE scheme, a PRG, a MAC, a PRF, a hash function, an entropy extractor, ...

AEZ

The first concrete construction of a generalized blockcipher

(although VIL wide-block blockciphers like **EME2** [Halevi; Halevi-Rogaway] come very close)

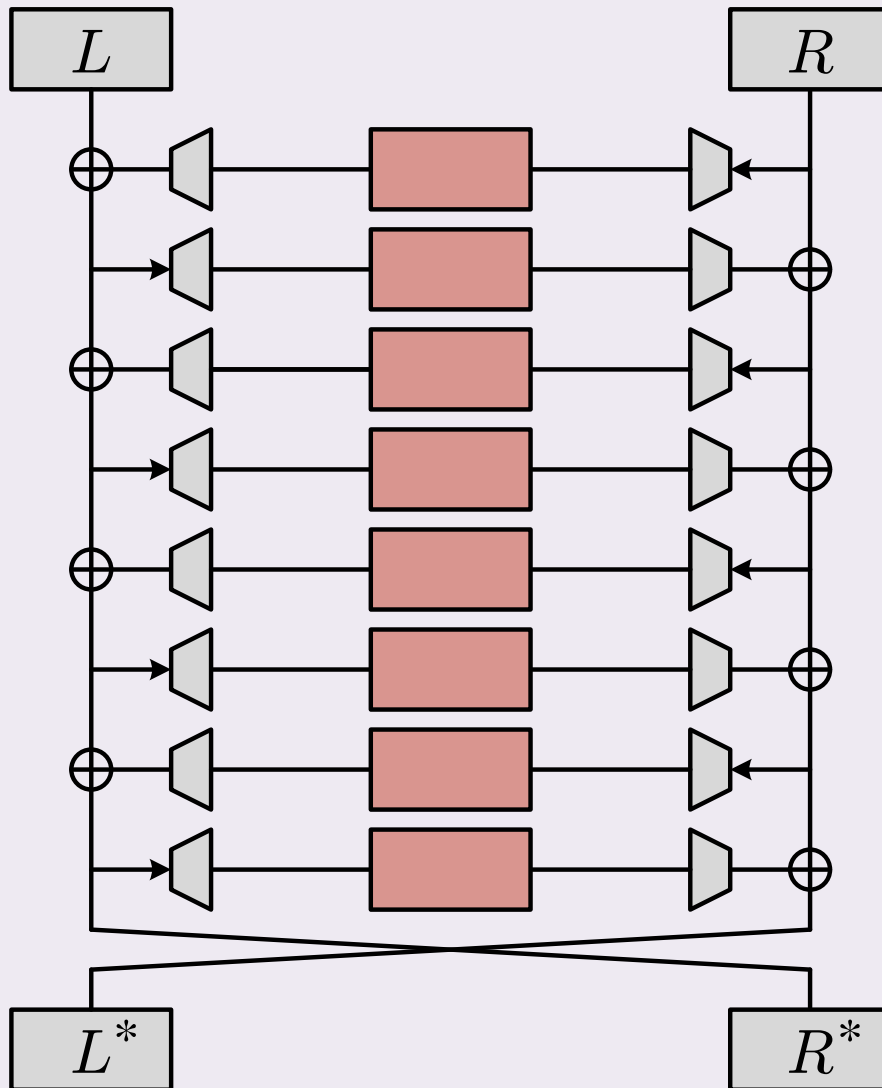


AEZ-tiny
 FFX-like (Feistel)
 [NIST SP 800-38G]
 For strings < 32B
 AES₄-based

Structure of AEZ

AEZ-core
 Builds on EME [HR04]
 and OTR [M14]
 For strings ≥ 32B
 AES₄ & AES based.

AEZ-tiny

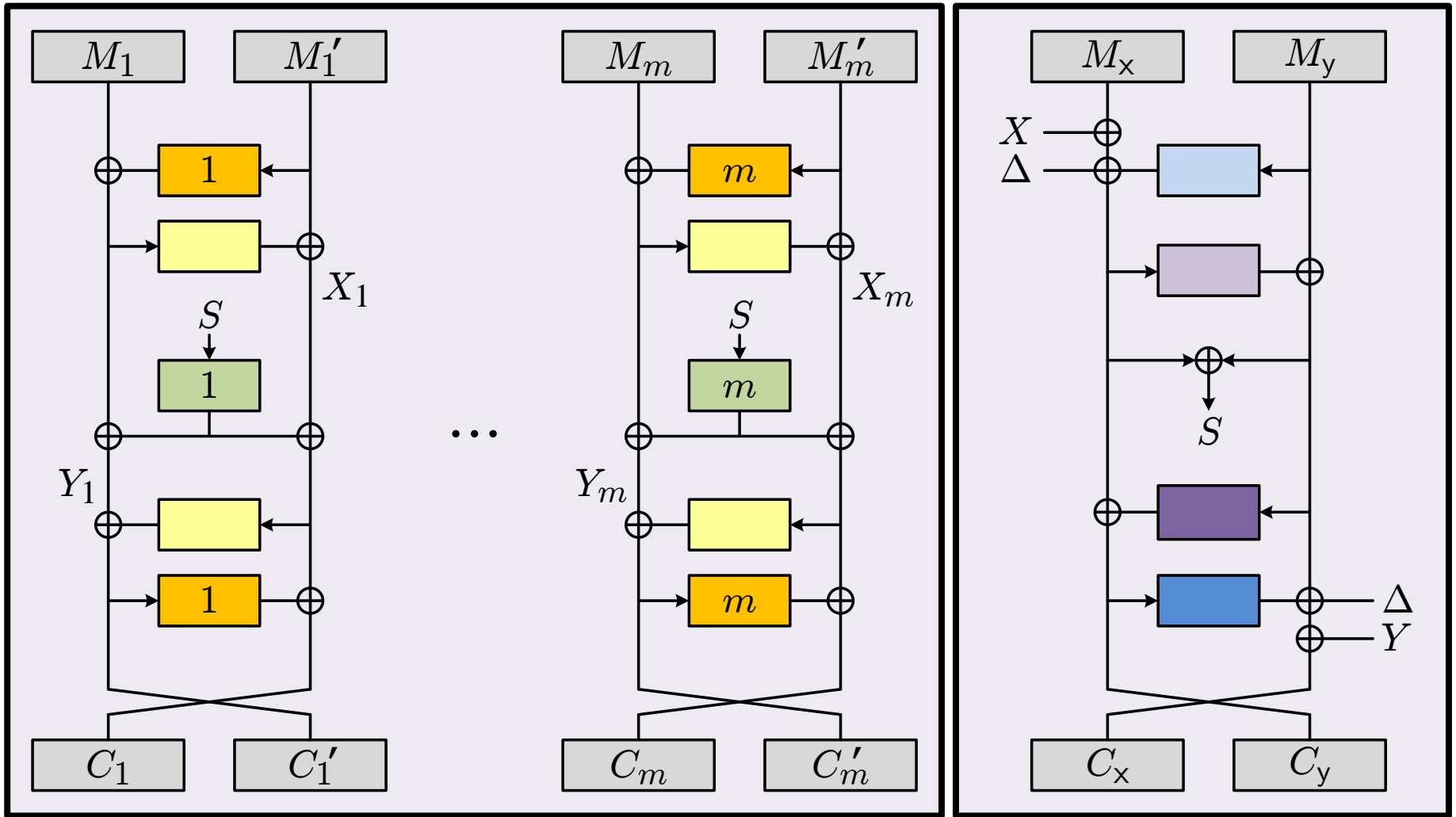


1 byte: 24 rounds
2 bytes: 16 rounds
3-15 bytes: 10 rounds
16-31 bytes: 8 rounds

Not shown: each round depends on the hashed **tweak**

Not shown: we correct for Feistel networks only generating **even permutations**

AEZ-core



What's to Like?

Defense-in-depth *and* good speed

- The **security target**. Robust-AE is a **very strong** notion – implies almost all security properties one might hope for. **Very few** MRAE schemes remain in round-3.
- Wonderful **versatility, ease of use** – arbitrary-length keys, arbitrary ciphertext expansion, single-version scheme
- Amazing **speed** (in SW with AES-NI: peak 0.63 cpb Skylake; 1.0 AES-equivalents/block) considering the goal. Two-pass schemes are *not* inherently slow. HW performance looks respectable. **Quick-rejection** of invalid messages
- A **proof** for AEZ-core, to the birthday bound, in the **prove-then-prune** paradigm



What's not to Like?

- Scheme is **very complex**. *Anything-but-EZ* in HW... and not easy for the SW, either. 58 lines of dense pseudocode.
- Aggressively optimized – **not** a conservative design.
- There are **birthday key-recovery attacks**: [Chaigneau, Gilbert 2017] ($2^{66.5}$ chosen plaintexts) (v.4), following [Fuhr, Leurent, Suder 2015] (v.3).
Note: 2^{48} byte usage cap.
- A **prove-then-prune** proof does not, by itself, imply security; **cryptanalysis is still needed**. Should not be treated as a proof in the same sense as assuming some primitive is a PRP.
- Are the RAE \ MRAE properties (particularly the possibility of small ciphertext expansion) **useful**?

Seduced by speed?



“Don’t worry about speed. An RAE scheme / generalized blockcipher is very strong goal, and a scheme achieving it based on aesenc is going to need to be 2× – 3× slower, per block, than AES.”

“No! We can **match** AES’s speed in an RAE scheme. We can even get features like fast-reject and encipher-direction only processing, at the same time.” → **AEZ**

“No!! We should be able to **exceed** AES speed in an aesenc-based MRAE scheme, and even an RAE scheme. What goes for AEGIS/Tioxin can be made to fly here, too.”

For in the future, I'd like to see
A generalized blockcipher / RAE scheme

that's **much simpler** than AEZ, yet

Maybe a healthier alternative:

Enjoys (good old-fashioned)
provable security

(DJB "boring crypto")

Is just as fast, or faster

Feels more conservative

Apparently has BBB security

Has *at least* an ideal-permutation
model proof of security, with good
bounds

But, for now: AEZ is the best there is for this
degree of versatility and defense in depth.

AEZ (v4)

```
100 algorithm Encrypt( $K, N, \mathbf{A}, \tau, M$ ) // AEZ authenticated encryption
101  $X \leftarrow M \parallel 0^\tau$ ;  $(A_1, \dots, A_a) \leftarrow \mathbf{A}$ 
102  $\mathbf{T} \leftarrow ([\tau]_{128}, N, A_1, \dots, A_a)$ 
103 if  $M = \varepsilon$  then return AEZ-prf( $K, \mathbf{T}, \tau$ )
104 return Encipher( $K, \mathbf{T}, X$ )
```

```
110 algorithm Decrypt( $K, N, \mathbf{A}, \tau, C$ ) // AEZ authenticated decryption
111  $(A_1, \dots, A_a) \leftarrow \mathbf{A}$ ;  $\mathbf{T} \leftarrow ([\tau]_{128}, N, A_1, \dots, A_a)$ 
112 if  $|C| < \tau$  then return  $\perp$ 
113 if  $|C| = \tau$  then if  $C = \text{AEZ-prf}(K, \mathbf{T}, \tau)$  then return  $\varepsilon$  else return  $\perp$  fi fi
114  $X \leftarrow \text{Decipher}(K, \mathbf{T}, C)$ 
115  $M \parallel Z \leftarrow X$  where  $|Z| = \tau$ 
116 if  $(Z = 0^\tau)$  then return  $M$  else return  $\perp$ 
```

```
200 algorithm Encipher( $K, \mathbf{T}, X$ ) // AEZ enciphering
201 if  $|X| < 256$  then return Encipher-AEZ-tiny( $K, \mathbf{T}, X$ )
202 if  $|X| \geq 256$  then return Encipher-AEZ-core( $K, \mathbf{T}, X$ )
```



```

210 algorithm Encipher-AEZ-tiny( $K, \mathbf{T}, M$ ) // AEZ-tiny enciphering
211  $\mu \leftarrow |M|$ ;  $n \leftarrow \mu/2$ ;  $\Delta \leftarrow \text{AEZ-hash}(K, \mathbf{T})$ 
212 if  $\mu = 8$  then  $k \leftarrow 24$  else if  $\mu = 16$  then  $k \leftarrow 16$  else if  $\mu < 128$  then  $k \leftarrow 10$  else  $k \leftarrow 8$  fi
213  $L \leftarrow M[1..n]$ ;  $R \leftarrow M[n+1.. \mu]$ ; if  $\mu \geq 128$  then  $i \leftarrow 6$  else  $i \leftarrow 7$  fi
214 for  $j \leftarrow 0$  to  $k-1$  do  $R' \leftarrow L \oplus ((E_K^{0,i}(\Delta \oplus R10^* \oplus [j]_{128}))[1..n])$ ;  $L \leftarrow R$ ;  $R \leftarrow R'$  od
215  $C \leftarrow R \parallel L$ ; if  $\mu < 128$  then  $C \leftarrow C \oplus (E_K^{0,3}(\Delta \oplus (C0^* \vee 10^*)) \wedge 10^*)$  fi
216 return  $C$ 

```

```

220 algorithm Encipher-AEZ-core( $K, \mathbf{T}, M$ ) // AEZ-core enciphering
221  $\Delta \leftarrow \text{AEZ-hash}(K, \mathbf{T})$ 
222  $M_1 M'_1 \dots M_m M'_m M_u M_v M_x M_y \leftarrow M$  where  $|M_1| = \dots = |M'_m| = |M_x| = |M_y| = 128$  and  $|M_{uv}| < 256$ 
223  $d \leftarrow |M_{uv}|$ ; if  $d \leq 127$  then  $M_u \leftarrow M_{uv}$ ;  $M_v \leftarrow \varepsilon$  else  $M_u \leftarrow M_{uv}[1..128]$ ;  $M_v \leftarrow M_{uv}[129..|M_{uv}|]$  fi
224 for  $i \leftarrow 1$  to  $m$  do  $W_i \leftarrow M_i \oplus E_K^{1,i}(M'_i)$ ;  $X_i \leftarrow M'_i \oplus E_K^{0,0}(W_i)$  od
225 if  $d = 0$  then  $X \leftarrow X_1 \oplus \dots \oplus X_m \oplus \mathbf{0}$  else if  $d \leq 127$  then  $X \leftarrow X_1 \oplus \dots \oplus X_m \oplus E_K^{0,4}(M_u 10^*)$ 
226 else  $X \leftarrow X_1 \oplus \dots \oplus X_m \oplus E_K^{0,4}(M_u) \oplus E_K^{0,5}(M_v 10^*)$  fi
227  $S_x \leftarrow M_x \oplus \Delta \oplus X \oplus E_K^{0,1}(M_y)$ ;  $S_y \leftarrow M_y \oplus E_K^{-1,1}(S_x)$ ;  $S \leftarrow S_x \oplus S_y$ 
228 for  $i \leftarrow 1$  to  $m$  do  $S' \leftarrow E_K^{2,i}(S)$ ;  $Y_i \leftarrow W_i \oplus S'$ ;  $Z_i \leftarrow X_i \oplus S'$ ;  $C'_i \leftarrow Y_i \oplus E_K^{0,0}(Z_i)$ ;  $C_i \leftarrow Z_i \oplus E_K^{1,i}(C'_i)$  od
229 if  $d = 0$  then  $C_u \leftarrow C_v \leftarrow \varepsilon$ ;  $Y \leftarrow Y_1 \oplus \dots \oplus Y_m \oplus \mathbf{0}$ 
230 else if  $d \leq 127$  then  $C_u \leftarrow M_u \oplus E_K^{-1,4}(S)$ ;  $C_v \leftarrow \varepsilon$ ;  $Y \leftarrow Y_1 \oplus \dots \oplus Y_m \oplus E_K^{0,4}(C_u 10^*)$ 
231 else  $C_u \leftarrow M_u \oplus E_K^{-1,4}(S)$ ;  $C_v \leftarrow M_v \oplus E_K^{-1,5}(S)$ ;  $Y \leftarrow Y_1 \oplus \dots \oplus Y_m \oplus E_K^{0,4}(C_u) \oplus E_K^{0,5}(C_v 10^*)$  fi
232  $C_y \leftarrow S_x \oplus E_K^{-1,2}(S_y)$ ;  $C_x \leftarrow S_y \oplus \Delta \oplus Y \oplus E_K^{0,2}(C_y)$ 
233 return  $C_1 C'_1 \dots C_m C'_m C_u C_v C_x C_y$ 

```

```

300 algorithm AEZ-hash( $K, \mathbf{T}$ ) // AXU hash.  $T$  is a vector of strings
301  $(T_1, \dots, T_t) \leftarrow \mathbf{T}$ 
302 for  $i \leftarrow 1$  to  $t$  do
303    $\ell \leftarrow \max(1, \lceil |T_i|/128 \rceil)$ ;  $j \leftarrow i + 2$ ;  $Z_1 \dots Z_\ell \leftarrow T_i$  where  $|Z_1| = \dots = |Z_{\ell-1}| = 128$ 
304   if  $|Z_\ell| = 128$  then  $\Delta_i \leftarrow E_K^{j,1}(Z_1) \oplus \dots \oplus E_K^{j,\ell}(Z_\ell)$  fi
305   if  $|Z_\ell| < 128$  then  $\Delta_i \leftarrow E_K^{j,1}(Z_1) \oplus \dots \oplus E_K^{j,\ell-1}(Z_{\ell-1}) \oplus E_K^{j,0}(Z_\ell 10^*)$  fi
306 return  $\Delta_1 \oplus \dots \oplus \Delta_t \oplus \mathbf{0}$ 

310 algorithm AEZ-prf( $K, \mathbf{T}, \tau$ ) // PRF used when  $M = \varepsilon$ 
311  $\Delta \leftarrow$  AEZ-hash( $K, \mathbf{T}$ )
312 return  $(E_K^{-1,3}(\Delta) \parallel E_K^{-1,3}(\Delta \oplus [1]_{128}) \parallel E_K^{-1,3}(\Delta \oplus [2]_{128}) \parallel \dots)[1..\tau]$ 

400 algorithm  $E_K^{j,i}(X)$  // Scaled-down TBC
401  $I \parallel J \parallel L \leftarrow$  Extract( $K$ ) where  $|I| = |J| = |L| = 128$ 
402  $\mathbf{K} \leftarrow (\mathbf{0}, I, J, L, I, J, L, I, J, L, I)$ 
403 if  $j = -1$  then  $\Delta \leftarrow iJ$ ; return AES10 $_{\mathbf{K}}(X \oplus \Delta)$  fi
404  $\mathbf{k} \leftarrow \mathbf{k}_1 \leftarrow (\mathbf{0}, J, I, L, \mathbf{0})$ ;  $\mathbf{k}_2 \leftarrow (\mathbf{0}, L, I, J, L)$ 
405 if  $j = 0$  then  $\Delta \leftarrow iI$ ; return AES4 $_{\mathbf{k}}(X \oplus \Delta)$  fi
406 if  $1 \leq j \leq 2$  then  $\Delta \leftarrow (2^{3+\lfloor (i-1)/8 \rfloor} + ((i-1) \bmod 8))I$ ; return AES4 $_{\mathbf{k}_j}(X \oplus \Delta)$  fi
407 if  $j \geq 3$  and  $i = 0$  then  $\Delta \leftarrow 2^{j-3} \cdot L$ ; return AES4 $_{\mathbf{k}}(X \oplus \Delta) \oplus \Delta$  fi
408 if  $j \geq 3$  and  $i \geq 1$  then  $\Delta \leftarrow 2^{j-3} \cdot L \oplus (2^{3+\lfloor (i-1)/8 \rfloor} + (i-1 \bmod 8))J$ ; return AES4 $_{\mathbf{k}}(X \oplus \Delta) \oplus \Delta$  fi

410 algorithm Extract( $K$ ) // Map key to subkeys
411 if  $|K| = 384$  then return  $K$ 
412 else return BLAKE2b( $K$ )

```

